THE EMBODIMENTS OF THE INVENTION IN WHICH AN EXCLUSIVE PROPERTY OR PRIVILEGE IS CLAIMED ARE DEFINED AS FOLLOWS:

- 5 1. A trampoline game, comprising:
 - an elongate rectangular enclosure having parallel side walls, a first end wall and a second end wall;
 - a first team goal on the first end wall adapted to permit a game projectile to pass through;
- a second team goal on the second end wall adapted to permit the game projectile to pass through;
 - a first team offensive trampoline spaced from the second. team goal;
- a second team defensive trampoline positioned between the first team offensive trampoline and the second team goal;
 - a second team offensive trampoline spaced from the first team goal;
 - a first team defensive trampoline positioned between the second team offensive trampoline and the first team goal;
- a first protective barrier between the first team offensive trampoline and the second team defensive trampoline;
 - a second protective barrier between the second team offensive trampoline and the first team defensive trampoline; and
 - a third protective barrier between the first team offensive trampoline and the second team offensive trampoline.
- 30 2. The trampoline game as defined in Claim 1, wherein the first team goal has an opening positioned substantially parallel to the first end wall and the second team goal has an opening positioned substantially parallel to the second end wall.

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- 3. The trampoline game as defined in Claim 1, wherein each of the first team goal and the second team goal has a receptacle having an inlet opening and an outlet opening, the receptacle having a bottom that is sloped downwardly toward the outlet opening, such that a game projectile positioned within the receptacle tends to slide down the bottom to the outlet opening.
- 4. The trampoline game as defined in Claim 1, wherein each of the trampolines is suspended by springs, and a bottom edge of each of the side walls is lashed onto a peripheral edge of each of the trampolines, such that the springs are positioned outside of the side walls.

5. A trampoline game, comprising:

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an elongate rectangular enclosure having parallel side walls, a first end wall and a second end wall;

a first team goal on the first end wall adapted to permit a game projectile to pass through, the first team goal being a receptacle having an inlet opening and an outlet opening, the inlet opening being positioned substantially parallel to the first end wall, the receptacle having a bottom that is sloped downwardly toward the outlet opening, such that a game projectile positioned within the receptacle tends to slide down the bottom to the outlet opening;

a second team goal on the second end wall adapted to permit the game projectile to pass through, the second team goal being a receptacle having an inlet opening and an outlet opening, the inlet opening being positioned substantially parallel to the first end wall, the receptacle having a bottom that is sloped downwardly toward the outlet opening, such that a game projectile positioned within the receptacle tends to slide down the bottom to the outlet opening;

a first team offensive trampoline spaced from the second team goal;

a second team defensive trampoline positioned between the first team offensive trampoline and the second team goal;

a second team offensive trampoline spaced from the first team goal;

a first team defensive trampoline positioned between the second team offensive trampoline and the first team goal;

a first protective barrier between the first team offensive trampoline and the second team defensive trampoline;

a second protective barrier between the second team offensive trampoline and the first team defensive trampoline;

a third protective barrier between the first team 35 offensive trampoline and the second team offensive

trampoline, each of the trampolines being suspended by springs, and a bottom edge of each of the side walls being lashed onto a peripheral edge of each of the trampolines, such that the springs are positioned outside of the side walls and overlying pads prevent a player's leg from passing between one the trampolines and one of the side walls.

6. A method of playing a trampoline game, comprising the steps of:

providing a trampoline game structure, comprising:

an elongate rectangular enclosure having parallel side walls, a first end wall and a second end wall;

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- a first team goal on the first end wall adapted to permit a game projectile to pass through;
- a second team goal on the second end wall adapted to permit the game projectile to pass through;
 - a first team offensive trampoline spaced from the second team goal;
 - a second team defensive trampoline positioned between the first team offensive trampoline and the second team goal;
 - a second team offensive trampoline spaced from the first team goal;
- a first team defensive trampoline positioned between the second team offensive trampoline and the first 20 team goal;
 - a first protective barrier between the first team offensive trampoline and the second team defensive trampoline;
- a second protective barrier between the second team offensive trampoline and the first team defensive trampoline;
 - a third protective barrier between the first team offensive trampoline and the second team offensive trampoline;
- playing by having a defensive player bouncing on one of the first team defensive trampoline or the second team defensive trampoline pass the game projectile to an offensive player bouncing on one of the first team offensive trampoline or the second team offensive trampoline, the offensive player propelling the game projectile into one of the first team goal or the second team goal.